



DAV University

JALANDHAR, 144012

Presents

DAV
UTSAV
2K19

16th March

**Cash Prize
worth: 3 Lacs**

www.davufest.com

davutsav19@gmail.com



DAV University Jalandhar



DAV University, Jalandhar is promoted by DAV College Managing Committee which is India's single largest non-government educational organization managing more than 800 institutions in the country. Having a legacy of 132 years in the field of education. It has been providing students with excellent education in the modern academic environment. The University has been established through a Legislative Act of the Punjab Government and empowered to confer degrees under Section 22 of the UGC Act 1956.

Currently a home to faculties ranging from natural sciences to languages to engineering including physical and life sciences, it founded its first educational set up in 1886 in Lahore to promote the ideals of Swami Dayanad Saraswati. DAV University sprawling to 72 acres of land based in the holy land of Punjab provides an ideal ambience of professional courses to cater to the all round development of the students of the university.



The campus is well equipped with modern infrastructure including state-of-the-art buildings, round-the-clock power backup, canteens and huge parking area in the basement of each building. Playgrounds, sports and fitness facilities add to the quality of life on the campus.

DAV university Jalandhar envisions to provide excellent human resources to public and private sectors, DAV University ensures that students are taught through latest teaching methodologies and technology platforms to ensure their proper placement and professional growth. The companies which recruit from DAV University require unique skill-sets in their human resource which DAV University is able to provide on the back of its strong research based teaching and renowned faculty who have a mix of industry academic experience.

Apart from ensuring the ideal pursuit of education, learning and research by following standards of excellence, the university is further committed to imbibe the core values like the freedom of thought and expression, discrimination free environment, symbiotic relationship among teaching, scholarship and research etc. DAV university is committed to be the flagship for quality education with the motto of pioneering history, glorious present and promising future.



General Rules and Eligibility

1. Only bonafide, full time student of University/College who is enrolled for a degree or postgraduate degree or diploma course, will be allowed.
2. Each and Every Participant must register himself in the fest with a onetime fee of 500/- and then they are free to participate in any events.
3. The registration fee for campus student for Fashion club is 300/- and for Roadies and Lan Gaming is 50/-
4. A student shall not be allowed to represent more than one University/College during a single academic year.
5. Identity Cards with photographs signed by the appropriate authorities by the respective University/College should be carried by the participants at all times.
6. Food shall not be provided by the host University.
7. Boarding and lodging would be provided to the participating teams during the Inter- University Youth Festival. Participating troupes from the Universities could be housed as guests in student's hostels.
8. Transportation will be provided by the University from The Railway station and the Bus stand of Jalandhar city.
9. Participants are informed that the use of fireworks/arms is strictly prohibited. However, if it is unavoidable for cultural performance, their imitation may be used with the prior permission of the organizing committee.
10. Action will be taken against any indisciplinary behavior.
11. All Events will start at 10.30 am sharp thus the participants should report at the venues before that



DAVUTSAV 2k19

Events at a Glance

SR.NO	EVENTS	GROUP SIZE
CULTURAL EVENTS		
1	D-Tech (DANCE CLUB)	
(i)	Step In Stage(Solo Dance)	Individual 2
(ii)	Fleet Clan(Group Dance)	6 or above
2	ORQUESTA (MUSIC CLUB)	
(i)	Beyond The Voice(Solo Singing)	Individual
(ii)	The Choir(Group Singing)	2-6
(iii)	Instrumania(Solo Instrumental)	Individual
3	UNICOMM(MEDIA CLUB)	
(i)	Photography	Individual
(ii)	MoJo Theme	Individual
(iii)	Piece To Camera	Individual
(iv)	Write Up	Individual
(v)	RJ Hunt	Individual
4	ARTISTIA (ART CLUB)	
(i)	Doodling	Individual
(ii)	Clay Modeling	Individual
(iii)	Paint The Canvas	Individual
(iv)	Installation	3
(v)	Graffiti	3



SR.NO	EVENTS	GROUP SIZE
(vi)	Poster Making	1
(vii)	Rangoli	1
5	THESPIANS (DRAMA CLUB)	
(i)	Abhivyakti(Mono Acting/Stand-Up Comedy /Mimicry)	Individual
(ii)	Rangmanch(Skit/Choreography/Ad-Mad Show)	4-10
6	REEJH CLUB	
(i)	Folk Dance(From Any State)	8-10
7	GLAMBITION -The Fashion Club	
(i)	Mr. & Miss Utsav	1
(ii)	A La Mode	Group
8	ROSTRUM- The Literary Society	
(i)	Envisage: Scribble your World	1
(ii)	Kavita Kunj	1
(iii)	Sixty Seconds of FAME	1
(iv)	Symposium- Barter Your View	1
(v)	GK Quiz	3



SR.NO	EVENTS	GROUP SIZE
DEPARTMENTAL EVENTS		
1	MECHNOZ CLUB (Dpt of Mechanical Engineering)	
(i)	Competition On Mechanical Design	Individual
2	ELEMENTAL CLUB(Dpt of Civil Engineering)	
(i)	Town Planning	2
(ii)	Bazinga	1- 2
3	CODEX CLUB(Computer Science and Applications)	
(i)	Debugging	1
(ii)	Web Designing	1
(iii)	Logic Development	1
(iv)	Desktop Publishing	1
4	SPARK THE POWER CLUB(Dpt of Electrical Engineering)	
(i)	Pirates of Circuit	3
(ii)	Vivè l électrique	2
5	GAMERZZ CLUB (Computer Science and Engineering)	
(i)	Player Unknown's Battle Ground(PUBG)	Individual
(ii)	Need For Speed Most Wanted(NFS)	Individual
(iii)	Mini Militia	Individual
(iv)	Counter Strike 1.6 (CS)	5
(v)	Roadies	1



SR.NO	EVENTS	GROUP SIZE
6	CHEMICAL SOCIETY (Dpt of Chemical Engineering)	
(i)	Periodic Table Bingo	1
7	CHEMYSTA (Dpt of Chemistry)	
(i)	Fun With Chemistry	2
8	KADAMB (Dpt of Botany)	
(i)	Food Art	4
(ii)	Selfie With Plant	5
(iii)	Plant Exhibition	2
(iv)	Extempore	2
9	AGRO CLUB (Dpt of Agriculture)	
(i)	Flower Show	1
10	ZOOLOGICAL SOCIETY (Dpt of Zoology)	
(i)	Model Making	2
(ii)	Sciencetoons	1
11	MATHAMETICS CLUB	
(i)	PowerPoint Presentation	1
12	CBM CLUB	
(i)	Rocket Your Business Plan	2-4
(ii)	Designing a Marketing programme	3-4



SR.NO	EVENTS	GROUP SIZE
13	PHYSICS, ZOOLOGY AND MATHAMETICS	
(i)	Poster Presentation	1
14	SPORTS CLUB	
(i)	Football	7-10
(ii)	Basketball	5-10
(iii)	Volleyball	6-10
(iv)	Tug of War	8-10
(v)	Musical Chair	Open Entry
(vi)	Table-Tennis	03-05
(vii)	Three Leg Race	02



CASH PRIZES!!!!

(a) Individual/Duo:

First
3100/-

Second
2100/-

Third
1100/-

(b) Group/Gamerzz Club:

First
5100/-

Second
3100/-

Third
1100/-

Reejh Club:

First
15000/-

Second
10000/-

Third
5000/-

A La Mode:

First
11000/-

Second
5000/-

Note:-

- Cash prizes will only be given to the cultural items and the items mentioned above
- Overall trophies for Music ,Dance,Literary,Theatre and Fine Arts will be given



RULES & REGULATIONS

CULTURAL EVENTS

1. D-Tech (Dance Club)

(a) Step In Stage(Solo Dance)

RULES FOR STEP 'in Stage:-

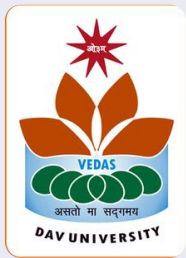
- Participants should get their tracks in a pen drive.
- Live music is not allowed.
- Accessories, costumes, props will have to be arranged by the participants.
- Any type of vulgarity is not allowed.
- The decision of the judges will be final and binding.
- Time limit is 3-4 minutes.
- Judging criteria will be on the basis of choreography, creativity, expressions, stage utilization and crowd response.
- Participants should have their university/college ID card.

(b) Fleet Clan(Group Dance)

RULES FOR Fleet Clan:-

- Team size- 6 or above and minimum 4 members need to be present on the stage during the performance.
- The time limit is 5-7 minutes.
- Participants should get their songs/music in a pen-drive.
- Live music is not allowed.
- In case of malfunctioning of any equipment provided, the participant will be allowed to repeat the performance from the beginning or from the point of disruption that the participant wishes; with the consent of the judge.
- Accessories, costumes, props will have to be arranged by the participants.
- Vulgarity is not allowed.
- The performance should be in cohesion with the integrity of the fest.
- The decision of the judges will be final and binding.
- Judging criteria on the basis of
 - a. Choreography (creativity)
 - b. Team sync
 - c. Beat sync
 - d. Sense of rhythm

Students Co-ordinator: Shubham Sharma (8360976687)



2. Orquesta (Music Club)

(a) Beyond The Voice(Solo Singing)

RULES:-

- Time allotted for each performance is 3-4 minutes.
- Prelims may be held just before the main round
- Participants will not be allowed to refer to the lyrics while singing.
- The participants will be judged on the song selection, voice quality, clarity, rhythm and their appeal to the audience.
- The participants should bring their own musical instruments required in the performance.
- Choice of song is open to the participants but the song should not have any slangs or derogatory language.
- No performance will be allowed without Instruments in both prelims and finals.
- Judgement will be in two Category (Bollywood or western/Folk/Classical)

(b) The Choir(Group Singing)

RULES:-

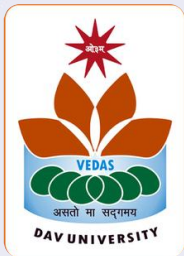
- Time allotted for each performance is 5-7 minutes.
- Minimum 2 members needed for registration
- Maximum 6 members allowed.
- Prelims may be held just before the main round
- Participants will not be allowed to refer to the lyrics while singing
- The participants will be judged on the song selection, voice quality, clarity, rhythm and their appeal to the audience.
- Choice of song is open to the participants but the song should not have any slangs or derogatory language.
- No performance will be allowed without Instruments/Track in both prelims and finals.

(c) Instrumania(Solo Instrumental)

RULES:-

- Time allotted for each performance is 2-4 minutes.
- Prelims may be held just before the main round
- Choice of music is open to the participants but the music should not represent any slangs or derogatory stuffs
- There is no constraints in type of Instruments.
- Accompanists/Tracks are not allowed.

Students Co-ordinator: Gourav Chakraborty(9779229750) || Taranjot Singh(9646063881)



3. UNICOMM (Media Club)

(a) Photography

RULES:-

- Participants will report in the studio (AD-9). A theme will be provided to the participant in the morning at 10:00 a.m.
- Based on the theme each participant will have to submit 3 photographs each (shot on camera or phone), and submit it in soft form by 1:30 p.m.
- Photos should be relevant and shot “within the campus” of the University.

(b) Mojo Theme

RULES:-

- 3-5 minutes capsule containing conversations and reportage from different events.
- Participants will have to begin recording from the onset of the events to the conclusion.

(c) Piece To Camera

RULES:-

- Participants shall speak on the theme for 2-3 minutes on camera with the help of teleprompter.

(d) Write Up

RULES:-

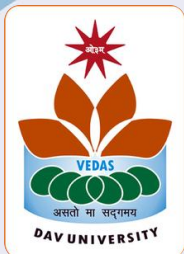
- Participants will have to write an article/feature on a topic of their choice.
- The winning write-up shall feature in the next edition of the University Campus paper ‘DAVUNICOMM’.

(e) RJ Hunt

RULES:-

- Participants will face two rounds for RJ Hunt.
- Participants have to come prepared with a link on a topic of their choice right before the event, the length of the link being 1-2 minutes.
- In the second round, they shall be provided with a topic on which they will again have to prepare a 1-2 minutes link

Students Co-ordinator: Abhilakshya(9855966670)||Sakshini(7009839865)



4. Artistia (Art Club)

Guidelines:-

- Any institution can send maximum number of entries.
- Bring your own material. Only mentioned material will be provided.
- The final product will be the sole property of the institution.
- The events “doodling” and “paint the canvas” occur simultaneously. As same graffiti and installation will be at same time.
- The given topics are to be followed strictly in all the events.
- No use of mobile phones.
- Judgment will be based upon
 - Creativity
 - Theme/ idea
 - Authenticity
 - Presentation
 - Overall impact
- Students have to give presentation in all the events.

(a) Doodling

- Individual event
- Timings will be 1 hour and 30 minutes.
- Theme will be provided on the spot.
- Participants should bring their own material. Only A4 sheet will be provided.
- The theme should strictly cover a particular pattern.
- It may be in diverse colours or in black and white.

(b) Clay Modeling

- Individual event
- Timing will be 1 hour and 30 minutes
- Theme will be given on spot.
- Only clay will be provided.



(c) Paint The Canvas

- Individual event
- Item should be conducted on the spot.
- Timings will be 1 hour and 30 minutes
- Only canvas/canvas sheets will be provided of half chart size.
- Students will be first shortlisted based upon their creativity and idea on a simple sheet then for canvas
- Medium should only be water, acrylics and oil colors.

(d) Installation

- Installation must create an atmosphere related with the subject/topic in an area of 36 ×36× 36 inches
- Use of any kind of waste, creative material is allowed
- Already composed images or forms available in the market are not allowed
- These should be created on the spot.
- Timings will be 1 hour and 30 minutes.
- Maximum participants in each team will be 3 (team event)

(e) Graffiti

- Event of 3 Participants.
- Preliminary round will be conducted and shortlisted. Participants will be provided with the area with the competition
- Timings will be 1 hour and 30 minutes.
- Topics and other specific rules shall be announced on the spot
- Bring your own material.

(f) Poster Making:

- Individual event.
- Bring your own material.
- only half size of sheet will be provided.
- colour medium can be water /poster/oil
- Timing will given 1hr and 30 Min.
- Theme will be given on the spot but related to science.



(g) Rangoli:

- Team event (3 max).
- Timing provided 2 hrs.
- Bring your own material.
- Area provided 3m X 3m.
- Theme should be related to science or mathematics.

Student Co-ordinators: Krishan Gopal (9041290362)

5. Thespians (Drama Club):

The drama competition is divided into two categories: Abhivyakti(Solo Items) and Rangmanch(Group Items). Three winners (First, second, and third) will be declared in each category. Within solo/group items, any distinction will not be drawn for choosing winners. Prizes may be increased keeping in view the number of entries.

(a) Abhivyakti(Mimicry/Mono Acting/Stand-Up Comedy):

Guidelines:

The duration of performance must be between 3-4 minutes.

- All the required properties should be brought by the participants; the university will not provide the same
- Offensive, vulgar, obscene, and abusive language/ gestures are strictly prohibited. The imitation of political leaders and the other people of repute in a mocking way will not be allowed.
- The decision of the judges will be final and binding.



- Language used can be either English, Hindi or Punjabi..

Judgement Criteria:

- Acting
- Creativity
- Script
- Facial expressions, voice modulation and body language
- Presentation of message
- Use of given area and time
- Overall performance

(b) Rangmanch(Skit/Choreography/Ad-Mad Show):

Guidelines:

- The theme of Skit/ Choreography should be based on social awareness. Each team should come up with some innovative ideas, giving a social message to all. On the other hand, Ad Mad Show should be a perfect blend of creativity, laughter and precision.
- Participants can choose any topic for Skit/Choreography/Ad Mad Show that must not be offensive, vulgar, obscene, abusive, and unacceptable in any way.
- Time given for performance will be 3-10 minutes.
- Two minutes will be given to set the stage.
- From 4 to 10 members are allowed in each team.
- No properties will be provided. All the required properties should be brought by the participants.
- All music instruments are to be carried by the participants.
- No electricity connection will be provided.
- No electronic items are allowed.
- The imitation of political leaders and the other people of repute in a mocking way will not be allowed.
- Language used can be either Hindi, English or Punjabi.
- Decision of the judges will be final and binding.



Judgement Criteria:

- Acting
- Creativity
- Script
- Facial expressions, voice modulation and body language
- Presentation of message
- Use of given area and time
- Co-ordination
- Overall performance (including Costumes)

Student Coordinators: PANDAV RAI (9041604296), HARPINDER SINGH (9465576528) ,Himani

6. Reejh Club

(a) Folk Dance(Any State)

Rules

- No. of Participants: 8 to 14
- Time Durations: 08 to 10 minuets
- Time for Stage/Instruments Setting : Up to 5 minutes
- Maximum number of Accompanists is 05.



- The participating team will be responsible for removal of their sets, properties etc. immediately after the completion of their performance.
- Judgment will be based on the basis of rhythm, formation, expression, costumes, makeup and sets on overall effect.

Students Co-Ordinator: Parmeet Singh (8968290079)|| Naindeep (7347342713)

7. Glambition-Fashion Club

Note: Their Will Be Entry fee of 300/- For Campus Students

(a) Mr. & Miss Utsav(Solo Modeling)

Rules

- No height bars.
- There will be three rounds, first will ramp walk, second introduction and on the spot tasks, last will be the questions & answer round.
- Elimination will take place after every round.
- Nudity/Vulgarity will lead to disqualification.
- Judgement will be done on the basis of personality, walk, attitude, answering and confidence.

(Every participant should carry their identity card with them or else they will not be eligible for participating)

(b) A La Mode(Fashion March)

Rules

- No Promotion of any Religion, Race or Creed
- It is a team event. A team can have 6- 20 members.
- Time limit for every team would be 7 minutes (Including setup and the performance both).
- Negative marking if participants exceed time limit.
- Should carry their tracks in pen drive and should be submitted in advance.
- Nudity/Vulgarity is strongly prohibited. Any form of obscenity will lead to debarring the team from the contest.
- Teams will be judged on costumes, theme, walking stance, attitude, creativity and team work.
- Teams should have their own costumes, makeup artists and props.



(Every participant should carry their identity card with them or else they will not be eligible for participating)

Students Co-Ordinator: Sirjan Kaur (8360046949)

8. Rostrum-Literary Society

(a) Envisage: Scribble your World:

Introduction:

"A short piece of fiction that can be read in one sitting."

-Edgar Allen Poe.

Well, this might be your chance to give that sitting. Give wings to your creative talent.

Rules:

- Each writer will be given 30 minutes to write their story.
- Mixing of languages will lead to disqualification.
- Maximum word limit: 500.
- Topic will be provided five minutes prior to the competition.
- Blank sheets will be provided. Use of any other paper is not permitted.

(b) Kavita Kunj:

Introduction:

"Poetry is a musical thought." Carlyle.

If you also wish to sing your thoughts, here is a place for you. Give music to your head and heart.

Rules:

ROUND 1

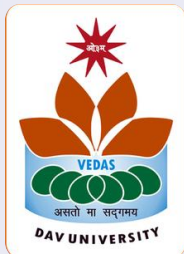
- A tune will be played on the spot.
- Participants have to compose a poem in relation to the theme expressed by the tune.
- Time limit for writing the poem: 20 minutes.

ROUND 2

- Participants have to recite their written poem.
- Poems may be written in HINDI, ENGLISH or PUNJABI. However, mixing of languages is not permitted.

Results will be based on the sum total of scores of both the rounds.

(c) Sixty Seconds of FAME:



Introduction:

Do you just love to speak? If you do, then this is your place. Come on! just let out freely what your mind can think of.

Rules:

ROUND 1 - English Extempore

- The speaker will be given the topic two minutes prior to his/her speech.
- One minute will be given for expressing your views.
- Marks will be deducted if the speaker reads from paper.
- Marks will be deducted if the speaker uses more than one language together.

ROUND 2 - JAM

JAM is the war of those who believe that words are better to throw than to think. Finding errors in others seems easy but refining yourself from those errors is the crux of the game. If you believe that you have a good command over language, then this is your game...

- A JAM session of 8 minutes with one minute to think will be judged by the JAM Master.
- Rest of the Guidelines will be announced by the JAM Master prior to the session.
- The participants will have to use one language only.

Results of both the rounds will be calculated and the winner will be announced on the basis of their overall score.

(d) Symposium- Barter Your View:

Introduction:

"Open your mind, express your views, and free your soul"

It is the myntra of group discussion. Just bring out the creative ideas and explore the given topic in your own individual fashion.

Rules:

- Topic will be given a minute before the session.
- Participants have to be assertive but in a polite manner, with expressive voice and persuasive skills.
- A 7-minute session with 1-minute conclusion will include a limited number of students. Several such sessions will take place.

(e) GK and IT Quiz:

- Will consist of two round Written quiz (prelims) and Final Quiz
- Number of participants: 3 (1team)
- Quiz will be based on gk, current affairs and information technology.
- Qualifying teams from this round will be chosen for finale quiz.

Students Co-Ordinator: Jaiveer (9915302979) || Japnam



DEPARTMENTAL EVENTS

1. Mechnoz(Dpt of Mechanical)

(i). Competition On Mechanical Design

Description: - Design 3D of Component using CAD software (Cero) in the Mechanical Engineering.

Rules: -

- The Competition is Open to all students.
- The Students will compete against each other to solve some CAD related problems.
- Maximum number of participants 1 in each computer.

Judging Criteria:-

- All Students should present with a valid identity card of their respective department.
- Each Team has to prepare 3D Model for the given component.
- Evaluation is based on completion of job with all details at the earliest time.
- The organizers will reject in complete, inconsistent or improper drawing .Furthermore, the organizers will not return submitted drawings.
- Certificate of Excellence will be given to winners.

2. Elemental club(Dpt of Civil Engineering)

(i). Town Planning

Description: -

- Town plan involve drawing up of an organized arrangements (as of streets, industrial & residential areas) of a city.
- The Participants have to draw or sketch a plan of a Smart town on a sheet of paper given by organizers.
- Participant will be shown a planned layout on basis of which the drawing must be made.

Rules: -

- Each Group will have 2 participants.
- The participants will be given a blank sheet of paper for the sketching and colouring of the town.
- Other accessories like pencil, colours, sketch pens etc. will be provided to the participants.
- 30 minutes will be given to participants for completing the given task.



(ii). Bazinga

Description:-

Bazinga is the game of physical skills in which blocks are placed on each other vertically or horizontally, creating a taller and stable structure.

Rules: -

- A team of 2 players or a single person should play the game at a time.
- Time period given to the team or a player should be of 45 seconds.
- If the structure collapses within the time period, the respective team, which is playing again, start the game from initial stage but time continues from the very first start.
- The final height of the structure should be noted down after 45 seconds and results be declared later after comparing all the performances.

Students Co-ordinator: Paras (7006560092)

3. Codex Club(Computer Science and Application)

(a) Logic Development

Rules

- Two programs will be given to you.
- 2. Internet access is prohibited.
- 3. Time limit will be one and half hour.

(b) Debugging

Rules

- There will be a preliminary round.
- There should be only one member in a group
- Basic languages C and C++.
- In prelims, the students have to face multiple-choice questions (25 question in 15 mins) whereas in main event they have to debug the code.
- Main event's time limit will be 30 minutes.



(c) Web Designing

Rules

- Topic will be given on the spot.
- No tool is allowed to use.
- Only Html/PHP can be used.
- Judgment will be on Feature based and not on content base.
- Dynamic features will be consider on high priority.
- WAMP server can be used for database connectivity.

(d) Desktop Publishing:

Rules

- All the participants will be assigned a topic a day of event.
- Participants can use web authoring tools.
- Inbuilt themes are highly restricted.
- Judgment will be based on the creativity, content and contribution.
- You have 45 minutes to design.

Student Cordinator: Siman Sidhu(9779755073)

4. Spark The Power Club

(Dpt of Electrical Engineering)

(a) Pirates of Circuits :

General Rules:-

- Team should have max. 3 members.
- Final decision of judges will be considered
- No use of mobiles, calculator, electronic device.
- The round with time bound rules are to be follow accordingly.
- There will be total 2 rounds and rules for those rounds are as under.

Rules for Round 1:

- The participating teams will be given 20 questions (MCQ) to answer in 20 min.
- No negative marking.
- Maximum marks 20.



Rules for Round 2:

- The qualified teams will be given led's and batteries.
- This will be a time bound round.
- Teams have to glow the given led's by connecting them according to their wish in any shape.
- The team, which connects the given apparatus in innovative way, will be the winner.

(b) Vive L' Electrique:

Rules:

- Team should have only two members.
- Final decision of judges will be considered.
- No use of mobiles, calculator, electronic device.
- The round with time bound rules are to be follow accordingly.
- There will be total 3 rounds and rules for those rounds are as under.
- Round 3 will be rapid fire/buzzer round.

Rules for Round 1:

- The participating teams will e given 20 questions (MCQ) to answer in 20 min.
- No negative marking.
- Maximum marks 20.

Rules for Round 2:

- The qualified teams will be asked to select a sealed envelope containing 10 questions.
- This will be a time bound round, the host will ask questions of the envelope and the teams will be given 5 seconds each for answering each question.
- Wrong answer will deduct a negative mark (0.5 mark deduction).
- If question is passed no mark will be deducted.
- Right answer will be of 1 mark.

Rules for Round 3:

- The host will ask 15 questions, the team to tap first will be given opportunity to answer the question.



- If wrong attempt or not answering after tapping one mark will be deducted.
- Right answer will give 2 marks.

Students Co-Ordinator: Mohit Kumar(9882172310)

5.Gamerzz Club

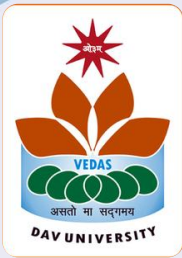
(Computer Science & Engineering)

Note: There will be Entry fees of 50/- for the campus students

(a) Player Unknown's Battle Ground (PUBG)

General Rules:

- Student should report at given time for the event.
- Late entry is not allowed.
- Student should bring their own smart phones to play PUBG and Mini Militia.
- Decorum should be maintained at the time of event.
- You are responsible for your actions and equipment. We are not liable for anything that happens to you and your equipment.
- Do not attempt to steal items from the event or anyone else, legal consequences will be there.
- Cheating is an offence. Doing so may lead to disqualification.
- Do not bring any type of hacks/viruses/etc. to the event.
- Please co-operate with the student co-ordinators.
- We reserve the right to remove anyone from premises for any reason we fit.



Rules:

- Student have to bring their own smart phones sharing is not allowed.
- Students have to bring their own earphones for game play.
- Students are asked to play the event in room of 100.
- Hacked versions are strictly prohibited.
- Time limit for the event is 30 minutes.
- Flare gun is allowed.
- All weapons are allowed in the match (Sniper, Pistol, SMG, Assault rifle).
- In DROP items that are available: -AWM, M249, Groza, Aug, Level 3 helmet, Level 3 vest, M24, Level 3 backpack, UAZ Closed Top(Armored).
- Winner will be awarded.

(b) Need for Speed Most Wanted(NFS):

General Rules:

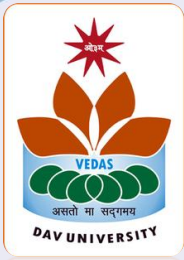
- Student should report at given time for the event.
- Late entry is not allowed.
- Decorum should be maintained at the time of event.
- You are responsible for your actions and equipment. We are not liable for anything that happens to you and your equipment.
- Cheating is an offence. Doing so may lead to disqualification.
- Do not attempt to steal items from the event or anyone else, legal consequences will be there.
- Do not bring any type of hacks/viruses/etc. to the event.
- Please co-operate with the student co-ordinators.
- We reserve the right to remove anyone from premises for any reason we fit.

Rules For Preliminaries:

- Game Type: Circuit, Sprint.
- The Circuit is for 2 rounds.
- Players getting the 1st position shall qualify for the next round.

Rules For Tournament:

- Machine will be provided at the time of event.
- Only 2 players will play at a time.
- The tournament will be knockout.
- There will not be any match played for the third spot.
- Winner will be awarded.



Game Settings:

- Courses: Course selection is done by the Game Administrator.
- Car Settings: All cars are available.
- Race Mode Options:
 - Nitrous: ON.
 - Collision Detection: ON.
 - Performance Matching: OFF.
 - Units: Player's own discretion.
- Player Mode Options:
 - Game Moment Camera: OFF.
 - Rear View Mirror: Player's own discretion.

(c) Mini Militia:

General Rules:

- Student should report at given time for the event
- Late entry is not allowed.
- Student should bring their on smart phones to play PUBG and Mini Militia.
- Decorum should be maintained at the time of event.
- Do not attempt to steal items from the event or anyone else, legal consequences will be there.
- You are responsible for your actions and equipment. We are not liable for anything that happens to you and your equipment.
- Cheating is an offence. Doing so may lead to disqualification.
- Do not bring any type of hacks/viruses/etc. to the event.
- Please co-operate with the student co-ordinators.
- We reserve the right to remove anyone from premises for any reason we fit.



Rules:

- Student have to bring their own smart phones sharing is not allowed.
- Students have to bring their own earphones.
- Students are asked to play the event in room of 8.
- Hacked version are strictly prohibited, student found guilty will be disqualified.
- Fresh installation will be done on the spot.
- Winner will be awarded.

(d) Counter Strike 1.6:

General Rules:

- Student should report at given time for the event.
- Late entry is not allowed.
- Decorum should be maintained at the time of event.
- You are responsible for your actions and equipment. We are not liable for anything that happens to you and your equipment.
- Do not attempt to steal items from the event or anyone else, legal consequences will be there.
- Cheating is an offence. Doing so may lead to disqualification.
- Do not bring any type of hacks/viruses/etc. to the event.
- Please co-operate with the student co-ordinators.
- We reserve the right to remove anyone from premises for any reason we fit.

Rules:

- Student must participate in a team maximum member per team are 5.
- Student can bring their head sets for game play.
- Team winning maximum number of round(at least 3) per match will go in next round.(Spectator is off)
- The map list for the tournament will be informed by the organizers on the day of tournament.
- Automatic snipers (D3/Au-1, Krieg-550), tactical shield, SG- 552, SG-550, Scout, G3SG/1 are strictly not allowed.
- Under no circumstances are silent plants allowed; whether accidentally or intentionally.



- Starting money \$800.
- Buy time: 30 seconds.
- Friendly fire: Off.
- Team messages are allowed.
- C4 timer: 45 seconds.
- Map time 5-10 minutes.
-

(e) **Roadies 2.0** – Apna Time Aayega:

Rules:-

- The event will occur in different rounds and to reach the final round the contestant would need to clear all the previous rounds.
- Once eliminated, one would not get a chance of re entry.
- After the personal interview round, there would be a fitness round which would decide the ultimate winner. So make sure that you are ready for the challenge.
- In case there is a tie in final round, the fight for the winner would continue to the next round.
- (Any task would be given on the spot to find the winner)
- Winner of the event would be the new Roadie of the university and will get rewarded.
- Misbehavior will not be tolerated, it will result in disqualification.

Student Co-ordinators : Kalik(9906973009) || Tarang (8288898239) || Vivek (7267888882)

6. Chemical Society (Dpt of Chemical Engineering)

(a). Periodic Table Bingo:

Each card contains 24 elements randomly placed around a portrait of Dmitri Mendeleev.

This is a sample pair of Periodic Table Bingo cards.

Get 5 in a row, win the game! Get a double win by having fun learning the elements of the periodic table....

Student Co-ordinator: Amandeep (8544829924)



7.Chymista(Dpt of Chemistry)



(a) Fun with Chemistry

Rules:

- Maximum two students can demonstrate one experiment.
- Use of only non-hazardous chemicals is allowed.
- Students will bring their own stuff.
- In case pre-preparation required, students can do that at home.

Students Co-Ordinator: Gurkarandeep (9023989094)

8.Kadamb(Dpt of Botany)

(a). Food Art

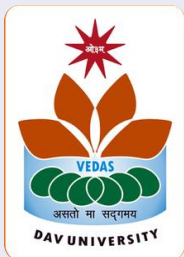
The Edible Art Foods Festival Display is designed to give participants an opportunity to use their creativity and artistic skills to prepare fun, attractive, and eye-catching food art display.

Materials:-

Suitable table covering (placemat or tablecloth) and any other “props” that help to effectively display your edible artwork.

Guidelines: -

- All ingredients should be edible.
- You should be able to discuss how you selected your artwork, what ingredients you used, how you made it, nutritional information, how long it took to make, cost, equipment needed, storage, and serving ideas.
- Competitors must bring their own tools including small wares, knives, cutters, pans, etc. to prepare recipes and china (plates, platters, bowls etc.) to display.
- NO branded products may be displayed.
- All competitors are responsible for cleaning and storing, set up and break down, etc. of all personal tools, small wares, china etc.
- One hour time will be provided.
- EACH TEAM WILL COMPRISE OF 4 TEAM MEMBERS (MAXIMUM).



(b) Selfie With Plant

Rules:-

- Plant based clues will be given.
- The team will identify the plants and click selfie with the plants.
- Time given: 1 hour.
- 5 students per team.
- Selfies can only be submitted in the form of images and not any other form of work (such as video).

(c). Plant Exhibition

Competition Categories:-

- Orchids
- Foliage Plants
- Cacti and Succulents
- Bonsai
- Flower Arrangements
- Dried Flowers and Floral Artworks (plants are applicable)

Rules:-

- An exhibit must be composed of natural plant material .Artificial plant material is not allowed.
- Competitors must arrange their exhibit without help from others unless otherwise stated.
- Competitors must ensure their exhibit(s) remain in good condition throughout the show period
- Team=2 members

(d). Extempore:

Rules:

- From each institute, one team comprising of two participants (of which one shall be the orator) shall be allowed. One participant is also eligible.
- There will be two rounds in the event viz., the preliminary screening round and the final round.
- In the first round, participants shall be given a topic one minute before the extempore.

Those who will clear first round, they will be judged in final round.

Student Co-ordinator: Kajal (9464967627)



9. Agro Club(Dpt of Agriculture)

(a). Flower Show:

Part 1: Pot Flowers

Part 2: Fresh Flower Arrangement

Rules for the competition:

- Competition is open to all individuals
- Theme of the competition will be “Spring blossoms”
- Flowers and plants should be used
- Arrangements are to be made from fresh flowers
- Final arrangements must be placed as a display on the table top
- Contestants must bring the container, flowers, and other supplies needed to complete arrangements
- Competitors may use batteries to operate items included in their display. But they have to make their own arrangements for batteries, electricity cannot be made available to competitors
- Contestants must complete the competition by themselves without assistance from a third party Judging will be based on creativity, concept – in line with the topic, and originality
- No paint spraying is allowed in fresh flower arrangements

Student Co-ordinator: Atul (7347597007) || Manjinder (7018054643)

10. Zoological Society (Dpt of Zoology)

(a) Model Making

Sub-theme:

- Non-biodegradable waste management
- Conservation Strategies of Endangered species
- Green Technology
- DNA Science

Rules:

- A maximum of 2 students are allowed per team
- Model can be working or stationary



(b) Sciencetoons

Sub-themes:

- Plastic Waste & Aquatic Life
- Drugs and Youth
- Digital India
- Science in India: past, present & future

Rule:

- Use drawing sheet: 22''x15''

Students Co-ordinator: Akhil(9418833434)

11.Mathametics (Dpt of Mathametics)

(a). Power-Point Presentation

Rules:-

- Individual participation.
- Max time limit 5 min.
- Any topic related to Mathematics.
- Participants must carry their own Pen drives.

Students Co-ordinator: Rajat Taneja(7956653336)

12.Anubhav Club (CBM)

(a). Rocket your Business Plan

- The topic must be related to business, management, trade, industry, commerce or economics.
- Each team will consist of 2-4 participants.
- The participants must present their business plan through power point presentation.
- The time limit for presentation 5 minutes.
- The content must not contain abusive or inappropriate language.



- The judgement will be based on the content, language, presentation, feasibility of the plan and discussion.

(b). Designing a Marketing programme

- Each team will consist of 3-5 participants.
- The content must not contain abusive or inappropriate language.
- The product will be given on the spot to the participants and they have to design a marketing programme for that product.
- The designing of programme may include
 - name of the product
 - brand name
 - slogans
 - building of advertisement for the product may include environmental issues or technological issues or emotional issues.
- The judgement will be based on the content, language, presentation, new ideas, creativity and discussion.

Student Co-ordinator: Shivam(8988029899)

13.Mathematics , Physics and Zoology

. (a). Poster Presentation

1.Theme Mathematics:

Rules:-

- Individual participation.
- Any topic related to Mathematics.



2. Physics (India in Space || Global Warming || Renewable Energy Resources):

Rules and Guidelines:

- A maximum of two students are allowed per team.
- Minimum size of the poster should be 24" x 36".
- No commercial activities or any advertising may be displayed on the posters.
- The poster must include text in a large enough font to be read easily by attendees from a distance of 4 to 5 feet or more. Lettering on illustrations should be large and legible. Photographs should be a minimum of 5 x 7 inches. Material should be displayed in logical sequence (introduction, development, and conclusion).
- All illustrations, charts, etc. should be prepared in advance as materials for these purposes will not be available at the display site.
- The participants are advised to bring the push pins and adhesive tape for the poster display.
- The participants are advised to stay at the site of the poster until the posters are evaluated by the judges.
- Names along with class and registration number should be clearly mentioned on the poster.

3. Zoology:

Sub-theme:

- Man & Environment
- Save water save Life
- Digital detoxification
- Organic vs inorganic

Rules:

- Maximum of 2 students are allowed per team
- Size of poster should be 24x36 inches

Students Co-ordinator: Rajat Taneja(7956653336) || Tania(8699653951)|| Akhil(9418833434)



14.Sports Club

Note:- for these Events Rules will be same

SR No	Game name	Playing Members	Maximum players	Rules
(i)	Football	7	10	No off side, Ground will be smaller than football ground, Timing of half is 10-5-10 Minutes.
(ii)	Basketball	5	10	As per international Rules
(iii)	Volleyball	6	10	There will be no rotation and remaining will as per the FIVB Rule
(iv)	Tug of War	8	10	
(v)	Musical Chair	Open Entry	Open Entry	
(vi)	Table-Tennis	03	05	As per international Rules
(vii)	Three Leg Race	02	02	

Entry Fees: 100/- rupees per Individual for campus Students.

Rules & Regulation:

- Team Entry will be before one day of competition.
- Entry fees should be submitted in advance so as per the advance, we can have the concrete idea of participants so that we can arrange the medals, Certificates and Prizes for winners.
- In case of any objection, only team in-charge is allowed to come to the official table and submits written protest along with protest fees of 300/- rupees only.
- Any type of indiscipline should not be tolerated by the officials as they have given the authority to scratch the team on the spot, so please maintain the discipline of your students.
- Do not throw waste products (wrappers, plastic bags etc.), in the campus and maintain the cleanliness of the university.

Students Co-ordinator: Balwinder(9805171490)||Pawan(8288803174)



REGISTRATION GUIDELINES

Participants are requested to fill event wise Online Google Form at www.davufest.com

MODE OF PAYMENT

All the payments should be made in favor of " **REGISTRAR DAV UNIVERSITY**", payable at Jalandhar.

The Registration fee can be paid directly in the account or through Demand Draft.

Name of the A/C holder: Registrar, DAV University

Bank Branch Address: State Bank of India, DAV University Campus Branch, Sarmastpur, Jalandhar

MICR Code: 144002045

Bank Account Number: 32960453224

IFSC Code: SBIN 0016307

Unique Agency Code* DAVUniversity

- Bank Transactions must be communicated via e-mail: davutsav19@gmail.com and also to submit the same at registration desk
- Participants can also register themselves at the registration desk from 9am to 10.15 am on 16th march 2019

CHIEF PATRON

Dr. Punam Suri

Padam Shree Awardee

Chancellor, DAV University, Jalandhar

President, DAV CMC, New Delhi

PATRONS

Prof. (Dr.) Rakesh Kumar Mahajan

FNASc

Vice-Chancellor

DAV University, Jalandhar

Sh. Rajan Gupta

IPS

Executive Director

DAV University, Jalandhar

(Former Director General
of Police, Punjab)

Dr. Sushma Arya

Registrar

DAV University, Jalandhar

DIRECTOR-DAV UTSAV 2k19

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